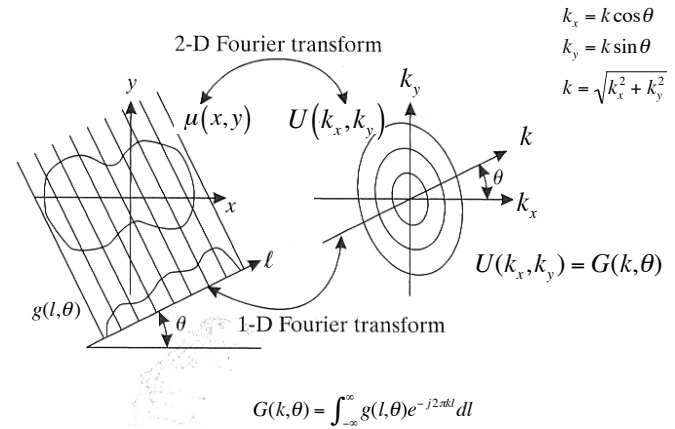


Bioengineering 280A
Principles of Biomedical Imaging

Fall Quarter 2015
CT/Fourier Lecture 5

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Projection-Slice Theorem



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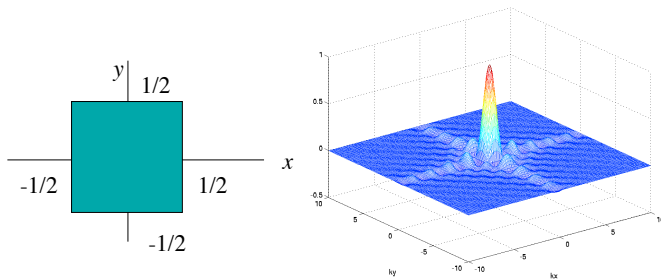
Modified from Prince&Links 2006

Example (sinc/rect)

Example

$$\mu(x, y) = \Pi(x)\Pi(y)$$

$$U(k_x, k_y) = \text{sinc}(k_x)\text{sinc}(k_y)$$



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Example (sinc/rect)

Example

$$\mu(x, y) = \Pi(x)\Pi(y)$$

$$U(k_x, k_y) = \text{sinc}(k_x)\text{sinc}(k_y)$$

Projection at $\theta = 0$;

$$g(l, 0) = \text{rect}(l) \rightarrow F(g(l, 0)) = \text{sinc}(k)$$

$$k_x = k \cos \theta = k; \quad k_y = k \sin \theta = 0$$

$$U(k_x, k_y) \Big|_{k \cos \theta, k \sin \theta} = \text{sinc}(k)\text{sinc}(0) = \text{sinc}(k)$$

Projection at $\theta = 90$;

$$g(l, 90) = \text{rect}(l) \rightarrow F(g(l, 90)) = \text{sinc}(k)$$

$$k_x = k \cos \theta = 0; \quad k_y = k \sin \theta = k$$

$$U(k_x, k_y) \Big|_{k \cos \theta, k \sin \theta} = \text{sinc}(0)\text{sinc}(k) = \text{sinc}(k)$$

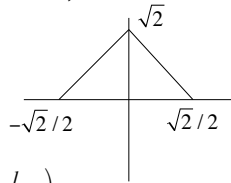
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Example (sinc/rect)

Example

$$\mu(x, y) = \Pi(x)\Pi(y)$$

$$U(k_x, k_y) = \text{sinc}(k_x)\text{sinc}(k_y)$$



Projection at $\theta = 45^\circ$;

$$g(l, 45) = \sqrt{2}\Lambda\left(\frac{l}{\sqrt{2}/2}\right) = 2\text{rect}\left(\frac{l}{\sqrt{2}/2}\right) * \text{rect}\left(\frac{l}{\sqrt{2}/2}\right)$$

$$\rightarrow F(g(l, 45)) = 2\frac{\sqrt{2}}{2}\text{sinc}\left(k\frac{\sqrt{2}}{2}\right)\frac{\sqrt{2}}{2}\text{sinc}\left(k\frac{\sqrt{2}}{2}\right) = \text{sinc}^2\left(k\frac{\sqrt{2}}{2}\right)$$

$$k_x = k \cos \theta = k \frac{\sqrt{2}}{2}; \quad k_y = k \sin \theta = k \frac{\sqrt{2}}{2}$$

$$U(k_x, k_y)|_{k \cos \theta, k \sin \theta} = \text{sinc}\left(k\frac{\sqrt{2}}{2}\right)\text{sinc}\left(k\frac{\sqrt{2}}{2}\right) = \text{sinc}^2\left(k\frac{\sqrt{2}}{2}\right)$$

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Example (sinc/rect)

Example

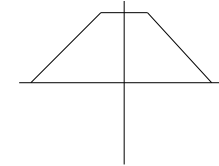
$$\mu(x, y) = \Pi(x)\Pi(y)$$

$$U(k_x, k_y) = \text{sinc}(k_x)\text{sinc}(k_y)$$

Projection at $0 < \theta < 90^\circ$

$$k_x = k \cos \theta; \quad k_y = k \sin \theta$$

$$U(k_x, k_y)|_{k \cos \theta, k \sin \theta} = \text{sinc}(k \cos \theta)\text{sinc}(k \sin \theta)$$



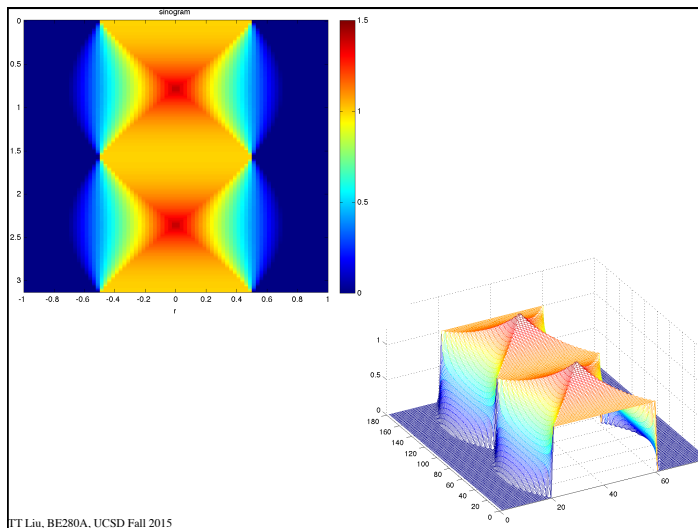
$$g(l, \theta) = F^{-1}(\text{sinc}(k \cos \theta)\text{sinc}(k \sin \theta))$$

$$= F^{-1}(\text{sinc}(k \cos \theta)) * F^{-1}(\text{sinc}(k \sin \theta))$$

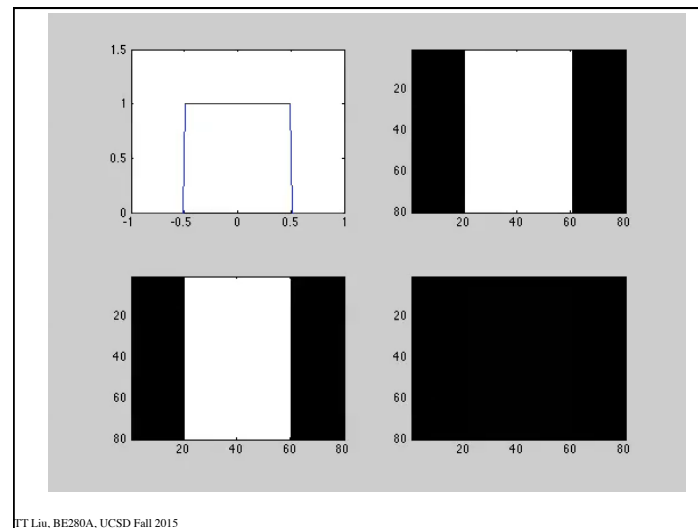
$$= \frac{1}{\cos \theta} \text{rect}\left(\frac{l}{\cos \theta}\right) * \frac{1}{\sin \theta} \text{rect}\left(\frac{l}{\sin \theta}\right)$$

$$= \frac{1}{\cos \theta \sin \theta} \text{rect}\left(\frac{l}{\cos \theta}\right) * \text{rect}\left(\frac{l}{\sin \theta}\right)$$

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In-class Exercise

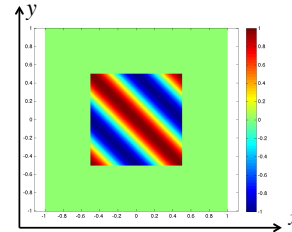
$$\mu(x, y) = \text{rect}(x, y) \cos(2\pi(x + y))$$

Sketch this object.
 What are the projections at theta = 0 and 90 degrees?
 For what angle is the projection maximized?

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$$\mu(x, y) = \text{rect}(x, y) \cos(2\pi(x + y))$$



Peaks occur along the lines $y = n - x$
 where n is an integer.

Valleys occur along the lines
 $y = \frac{2n+1}{2} - x$

Projection at 0 degrees

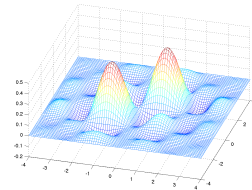
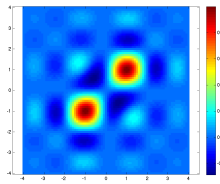
$$\begin{aligned} g(l) &= \int_{-1/2}^{1/2} \cos(2\pi(l + y)) dy \\ &= \frac{1}{2\pi} \sin(2\pi(l + y)) \Big|_{-1/2}^{1/2} \\ &= \frac{1}{2\pi} \left(\sin\left(2\pi\left(l + \frac{1}{2}\right)\right) - \sin\left(2\pi\left(l - \frac{1}{2}\right)\right) \right) \\ &= 0 \end{aligned}$$

Projection at 90 degrees

$$\begin{aligned} g(l) &= \int_{-1/2}^{1/2} \cos(2\pi(x + l)) dx \\ &= 0 \end{aligned}$$

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$$U(k_x, k_y) = \frac{1}{2} (\text{sinc}(k_x - 1, k_y - 1) + \text{sinc}(k_x + 1, k_y + 1))$$



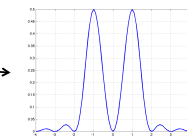
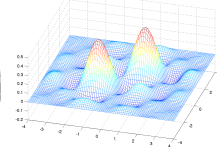
Fourier transform of projection at 0 degrees:

$$\begin{aligned} F[g(l)] &= U(k_x, k_y) \Big|_{k_x=0} \\ &= \frac{1}{2} (\text{sinc}(k - 1, 0 - 1) + \text{sinc}(k + 1, 0 + 1)) \\ &= \frac{1}{2} (\text{sinc}(k - 1) \text{sinc}(-1) + \text{sinc}(k + 1) \text{sinc}(1)) \\ &= 0 \end{aligned}$$

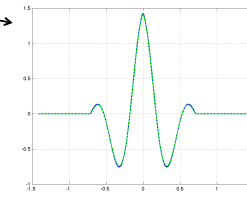
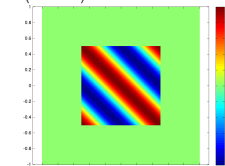
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$F[g(l)] = U(k_x, k_y) \Big|_{\frac{\sqrt{2}}{2}k, \frac{\sqrt{2}}{2}k}$ at 45 degrees

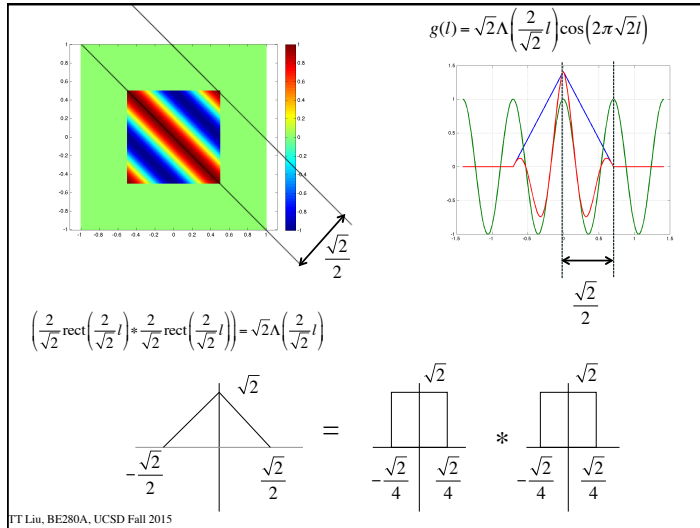
$$\begin{aligned} &= \frac{1}{2} \left(\text{sinc}\left(\frac{\sqrt{2}}{2}k - 1, \frac{\sqrt{2}}{2}k - 1\right) + \text{sinc}\left(\frac{\sqrt{2}}{2}k + 1, \frac{\sqrt{2}}{2}k + 1\right) \right) \\ &= \frac{1}{2} \left(\text{sinc}^2\left(\frac{\sqrt{2}}{2}(k - \sqrt{2})\right) + \text{sinc}^2\left(\frac{\sqrt{2}}{2}(k + \sqrt{2})\right) \right) \\ &= \text{sinc}^2\left(\frac{\sqrt{2}}{2}k\right) * \frac{1}{2} (\delta(k - \sqrt{2}) + \delta(k + \sqrt{2})) \end{aligned}$$



$$\begin{aligned} g(l) &= \left(\frac{2}{\sqrt{2}} \text{rect}\left(\frac{2}{\sqrt{2}}l\right) * \frac{2}{\sqrt{2}} \text{rect}\left(\frac{2}{\sqrt{2}}l\right) \right) \cdot \cos(2\pi\sqrt{2}l) \\ &= \sqrt{2} \Lambda\left(\frac{2}{\sqrt{2}}l\right) \cos(2\pi\sqrt{2}l) \end{aligned}$$



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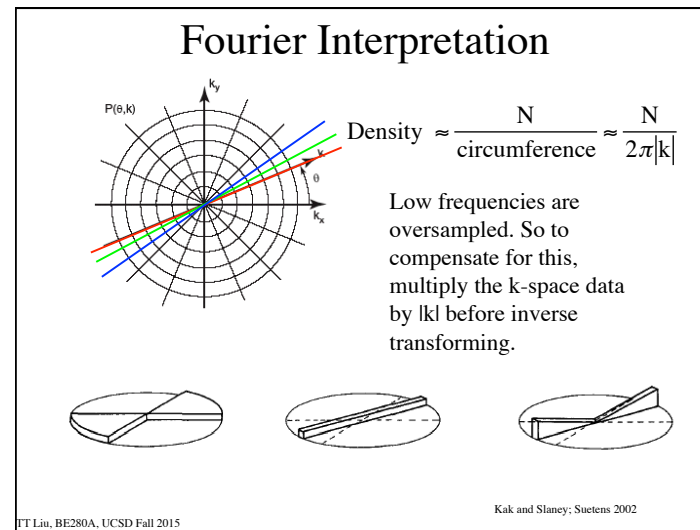
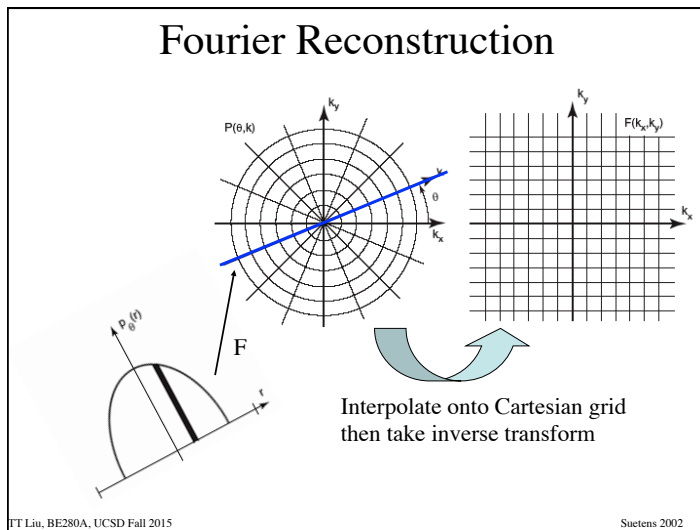
```

dx = 0.01; xax = -1:dx:1;
[x,y] = meshgrid(xax,xax);
z = (abs(x)<=0.5 & abs(y)<=0.5);
z0 = z.*cos(2*pi*(x+y));

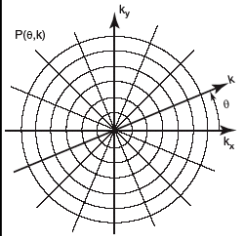
figure(1); % The object
imagesc(xax,xax,z0);colorbar;
axis equal; set(gca,'YDir','normal');
figure(2); % Image of Fourier Transform
kax = -4:1:4;
[kx,ky] = meshgrid(kax,kax);
z1 = 0.5*(sinc(kx-1).*sinc(ky-1) + sinc(kx+1).*sinc(ky+1));
imagesc(kax,kax,z1);colorbar;axis equal; set(gca,'YDir','normal');
figure(3); % Mesh plot of Fourier Transform
mesh(kax,kax,z1);
axis([-4.4 -4.4 -0.2 0.5]);
view(16,48);
figure(4); % Fourier Transform along 45 degree line.
plot(diag(kx),diag(z1),'LineWidth',2);grid;
figure(5); % approximate the projection at 45 degrees.
% and compare to exact formulation
[nr,nc] = size(z0);
ind = isplit(nr:-1:1,[nc]+nr-1);
z0t = flipud(z0);
% approximation
proj = accumarray(ind(:),z0t(:))*sqrt(2)*dx;
pax = (dx*sqrt(2))^(-1)*(length(proj)-1)/2:(length(proj)+1)/2;
% exact formulation.
proj2 = sqrt(2).*cos(2*pi*sqrt(2)*pax).*tripuls(pax,sqrt(2));
plot(pax,proj,'b','pax,proj2','g-','LineWidth',2);grid;
figure(6); % plot constituent parts of the projection at 45 degrees.
plot(pax,sqrt(2)*tripuls(pax,sqrt(2)),pax*cos(2*pi*sqrt(2)*pax),pax,proj2,'LineWidth',2);
grid;

```

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Polar Version of Inverse FT



$$\begin{aligned} \mu(x, y) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(k_x, k_y) e^{j2\pi(k_x x + k_y y)} dk_x dk_y \\ &= \int_0^{2\pi} \int_0^{\infty} G(k, \theta) e^{j2\pi(xk \cos\theta + yk \sin\theta)} k dk d\theta \\ &= \int_0^{\pi} \int_{-\infty}^{\infty} G(k, \theta) e^{j2\pi k(x \cos\theta + y \sin\theta)} |k| dk d\theta \end{aligned}$$

Note :

$$g(l, \theta + \pi) = g(-l, \theta)$$

So

$$G(k, \theta + \pi) = G(-k, \theta)$$

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Filtered Backprojection

$$\begin{aligned} \mu(x, y) &= \int_0^{\pi} \int_{-\infty}^{\infty} G(k, \theta) e^{j2\pi(xk \cos\theta + yk \sin\theta)} |k| dk d\theta \\ &= \int_0^{\pi} \int_{-\infty}^{\infty} |k| \bar{G}(k, \theta) e^{j2\pi k l} dk d\theta \\ &= \int_0^{\pi} g^*(l, \theta) d\theta \quad \leftarrow \text{Backproject a filtered projection} \end{aligned}$$

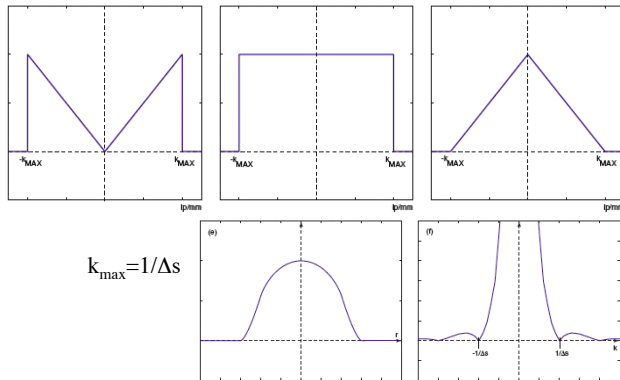
where $l = x \cos\theta + y \sin\theta$

$$\begin{aligned} g^*(l, \theta) &= \int_{-\infty}^{\infty} |k| G(k, \theta) e^{j2\pi k l} dk \\ &= g(l, \theta) * F^{-1}[|k|] \\ &= g(l, \theta) * q(l) \end{aligned}$$

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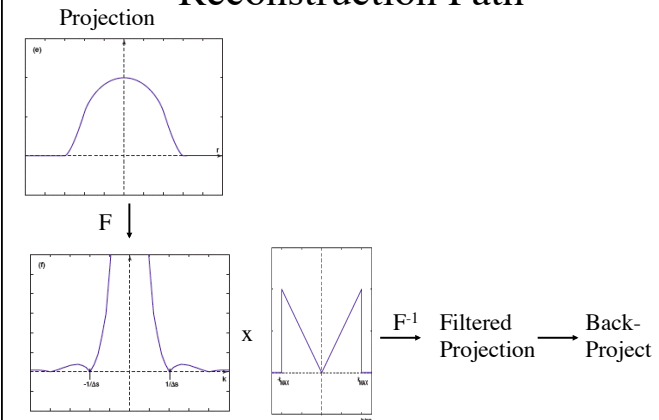
Ram-Lak Filter



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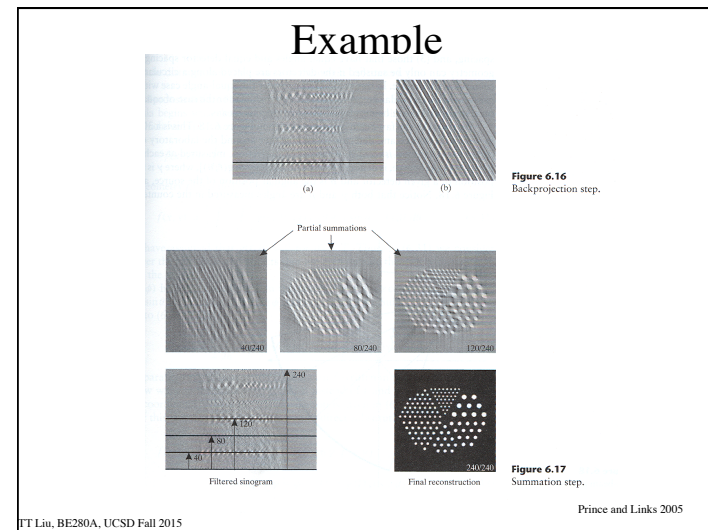
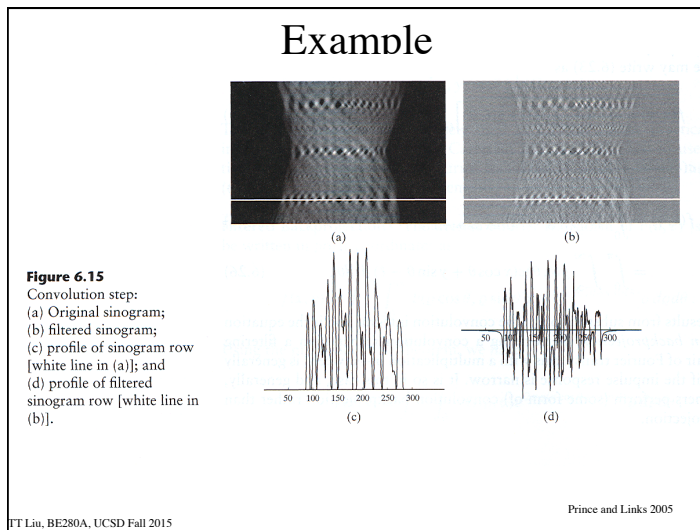
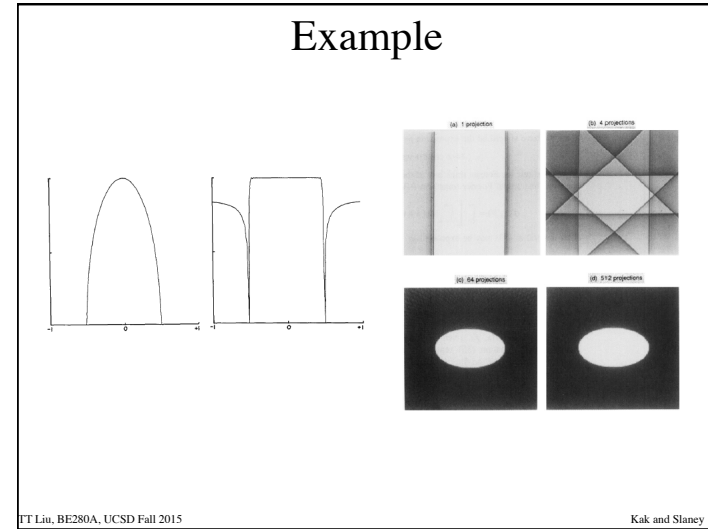
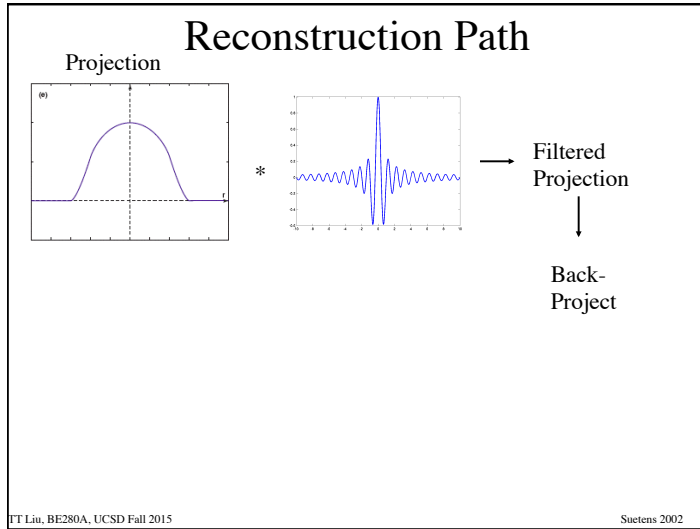
Suetens 2002

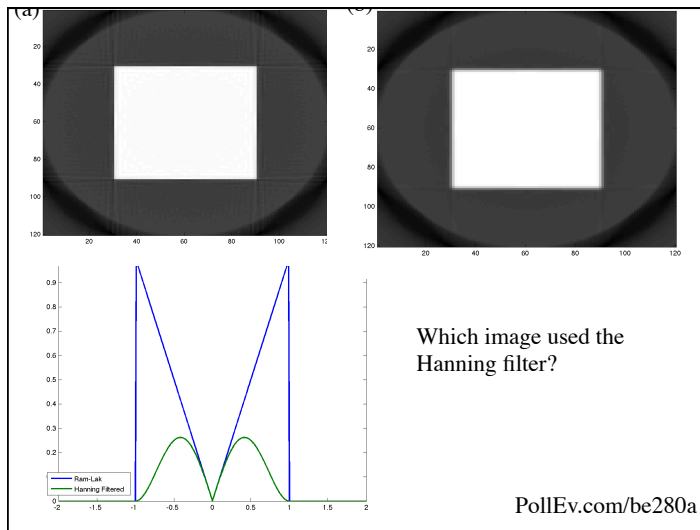
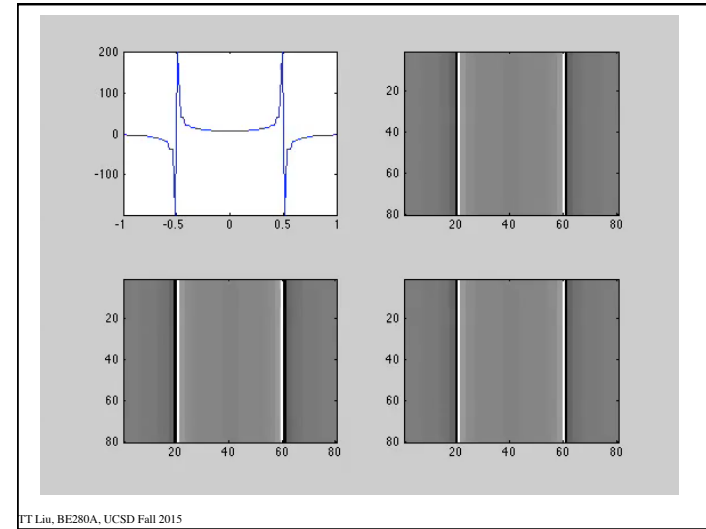
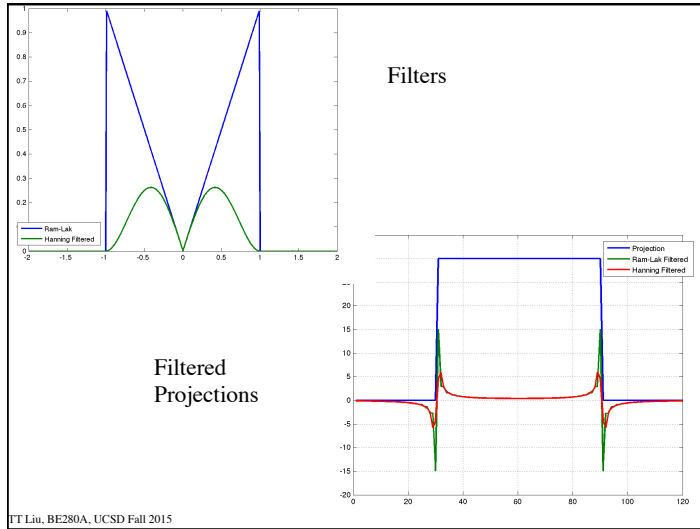
Reconstruction Path



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CT Sampling Requirements

What should the size of the detectors be?

How many detectors (or lines) do we need?

How many views do we need?

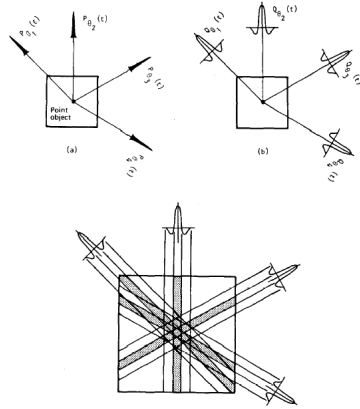
(a)

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The diagram (a) illustrates the geometry of CT sampling. It shows a circular object being scanned by a fan beam. The detector array is shown as a vertical line of detectors. The diagram shows the projection of the object onto the detector array, with the projection being a line segment. The diagram also shows the projection of the object onto the detector array, with the projection being a line segment. The diagram is labeled (a).

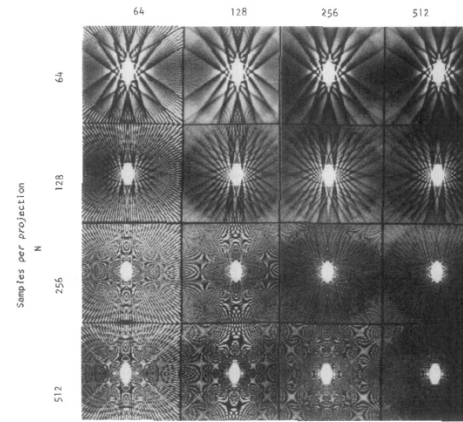
View Aliasing



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Kak and Slaney

Number of Projections
K



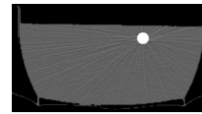
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Kak and Slaney

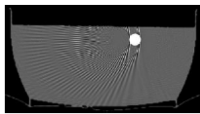
Artifacts



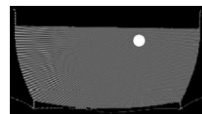
Object



Effect of Noise



Aliasing due to
insufficient
number of
detectors



Aliasing due to
insufficient
number of views

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Analog vs. Digital

The Analog World:

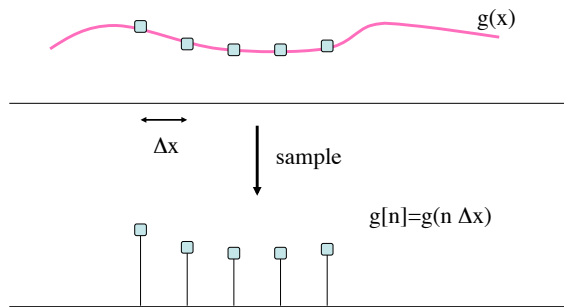
Continuous time/space, continuous valued signals or images, e.g. vinyl records, photographs, x-ray films.

The Digital World:

Discrete time/space, discrete-valued signals or images, e.g. CD-Roms, DVDs, digital photos, digital x-rays, CT, MRI, ultrasound.

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The Process of Sampling



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Questions

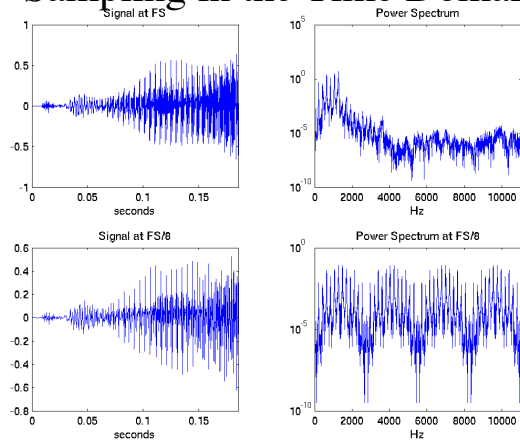
How finely do we need to sample?

What happens if we don't sample finely enough?

Can we reconstruct the original signal or image from its samples?

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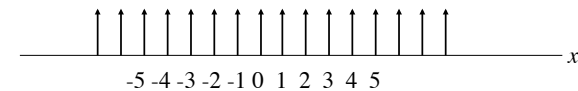
Sampling in the Time Domain



TT

Comb Function

$$\text{comb}(x) = \sum_{n=-\infty}^{\infty} \delta(x - n)$$

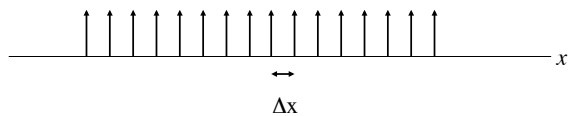


Other names: Impulse train, bed of nails, shah function.

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Scaled Comb Function

$$\begin{aligned} \text{comb}\left(\frac{x}{\Delta x}\right) &= \sum_{n=-\infty}^{\infty} \delta\left(\frac{x}{\Delta x} - n\right) \\ &= \sum_{n=-\infty}^{\infty} \delta\left(\frac{x - n\Delta x}{\Delta x}\right) \\ &= \Delta x \sum_{n=-\infty}^{\infty} \delta(x - n\Delta x) \end{aligned}$$



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1D spatial sampling

$$\begin{aligned} g_s(x) &= g(x) \frac{1}{\Delta x} \text{comb}\left(\frac{x}{\Delta x}\right) \\ &= g(x) \sum_{n=-\infty}^{\infty} \delta(x - n\Delta x) \\ &= \sum_{n=-\infty}^{\infty} g(n\Delta x) \delta(x - n\Delta x) \end{aligned}$$

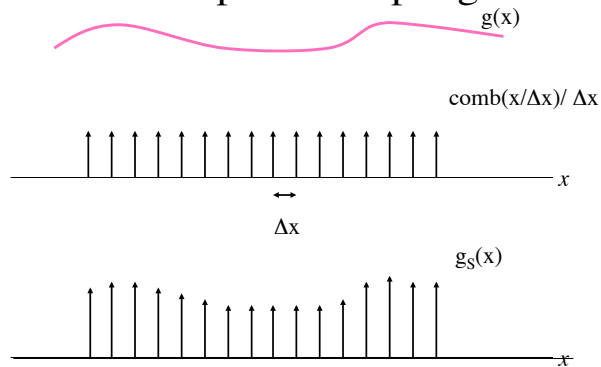
Recall the sifting property $\int_{-\infty}^{\infty} g(x) \delta(x - a) dx = g(a)$

But we can also write $\int_{-\infty}^{\infty} g(a) \delta(x - a) dx = g(a) \int_{-\infty}^{\infty} \delta(x - a) dx = g(a)$

So, $g(x) \delta(x - a) = g(a) \delta(x - a)$

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1D spatial sampling



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Fourier Transform of comb(x)

$$F[\text{comb}(x)] = \text{comb}(k_x)$$

$$= \sum_{n=-\infty}^{\infty} \delta(k_x - n)$$

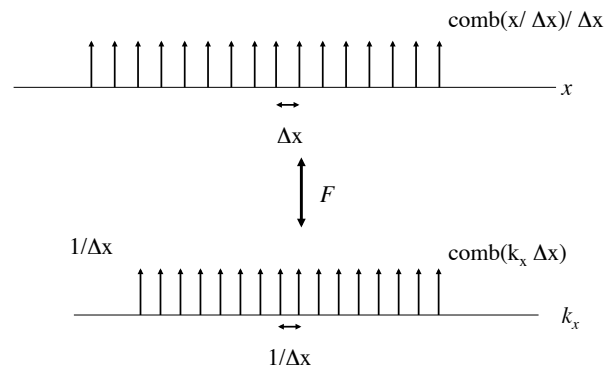
$$F\left[\frac{1}{\Delta x} \text{comb}\left(\frac{x}{\Delta x}\right)\right] = \frac{1}{\Delta x} \Delta x \text{comb}(k_x \Delta x)$$

$$= \sum_{n=-\infty}^{\infty} \delta(k_x \Delta x - n)$$

$$= \frac{1}{\Delta x} \sum_{n=-\infty}^{\infty} \delta\left(k_x - \frac{n}{\Delta x}\right)$$

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Fourier Transform of $\text{comb}(x/\Delta x)$



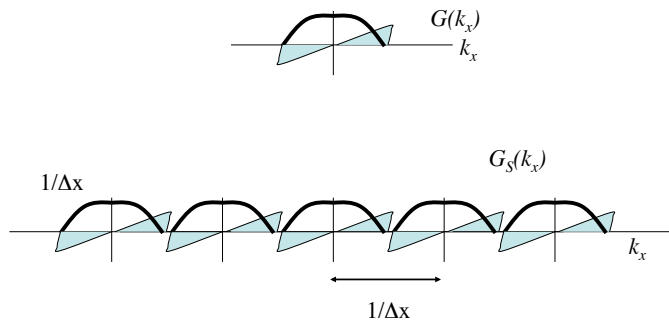
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Fourier Transform of $g_S(x)$

$$\begin{aligned}
 F[g_S(x)] &= F\left[g(x) \frac{1}{\Delta x} \text{comb}\left(\frac{x}{\Delta x}\right)\right] \\
 &= G(k_x) * F\left[\frac{1}{\Delta x} \text{comb}\left(\frac{x}{\Delta x}\right)\right] \\
 &= G(k_x) * \frac{1}{\Delta x} \sum_{n=-\infty}^{\infty} \delta\left(k_x - \frac{n}{\Delta x}\right) \\
 &= \frac{1}{\Delta x} \sum_{n=-\infty}^{\infty} G(k_x) * \delta\left(k_x - \frac{n}{\Delta x}\right) \\
 &= \frac{1}{\Delta x} \sum_{n=-\infty}^{\infty} G\left(k_x - \frac{n}{\Delta x}\right)
 \end{aligned}$$

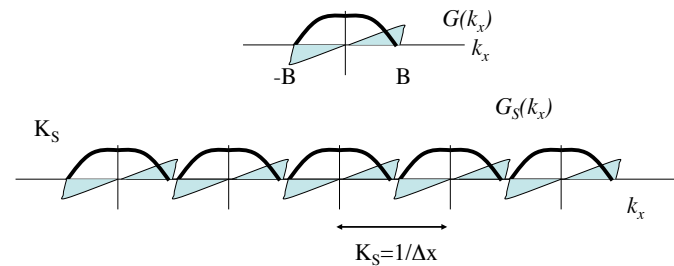
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Fourier Transform of $g_S(x)$



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Nyquist Condition



To avoid overlap, we require that $1/\Delta x > 2B$ or $K_S > 2B$ where $K_S = 1/\Delta x$ is the sampling frequency

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Example

Assume that the highest spatial frequency in an object is $B = 2 \text{ cm}^{-1}$.

Thus, smallest spatial period is 0.5 cm .

Nyquist theorem says we need to sample with $\Delta x < 1/2B = 0.25 \text{ cm}$

This corresponds to 2 samples per spatial period.

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Example

Assume that the Nyquist sampling periods of $f(x)$ and $g(x)$ are Δf and Δg , respectively. Determine the Nyquist sampling periods for

a) $f(x - x_0)$

b) $f(x) + g(x)$

c) $f(x) * f(x)$

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